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Avoiding split attention in computer-based testing: Is neglecting additional information facilitative?

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Summary

This study investigated whether design guidelines for computer-based learning can be applied to computer-based testing (CBT). 22 students completed a CBT-exam with half of the questions presented in a split-screen format and half in an integrated format. Results show that students attended to all information in the integrated format while ignoring information in the split-format. Interestingly, they worked more efficiently in the split-format. A content analysis of the ignored information revealed that it was mostly not directly relevant to answering the questions and thus unnecessarily taxed students' mental effort. Consequences of these findings on CBT-design are discussed.

Managing mental effort by presenting multi-media information integrated

Use of advanced technologies for education is increasing. In the Netherlands, for example, students take centrally organized examinations at the end of high school using technologies which incorporate different media (e.g., video, sound, animation). This creates an ecologically valid test-setting closer to the acquired knowledge and skills strived for than paper-based testing (e.g., in Fine-Arts education). However, not much is known about how to design such tests.

Cognitive Load Theory (Sweller, 1994) provides guidelines for designing computer-based learning environments such that they can be processed by students (in working memory; WM) without exceeding available cognitive capacity while allowing for germane learning activities (i.e., managing mental effort). One guideline is that information should be presented in a spatially integrated way, sparing students unnecessary search, and thus freeing up WM-capacity for learning (i.e., split-attention effect; Chandler & Sweller, 1991). This study investigated whether this guideline also facilitates CBT.

Method

Participants

22 students in the 5th year of secondary education (21 females; mean age = 16.36 years) participated voluntarily in this study and were rewarded with a €5.00 gift voucher.

Procedure, material, and apparatus

Participants completed an authentic computer-based Fine Arts exam. The test items were - by default - presented in a split-screen format (Figure 1 right). In this study, an additional integrated format of these items was designed (Figure 1 left). Each item was composed of an explanatory text, additional background information (textual or pictorial), and the test question presented together with a placeholder to write the answer. Each participant received four items in a split format and four in an integrated format in an alternating order (within-subjects design).

While completing the tests, participants' eye movements were recorded with a Tobii 1750 remote eye tracker. Moreover, participants were asked to rate their perceived mental effort after each test item on a 9-point rating scale (Paas, 1992).

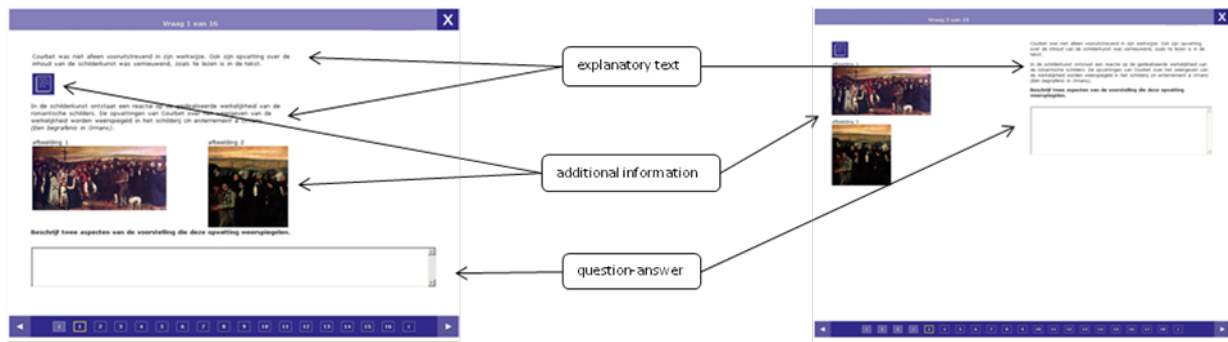


Figure 1. Two versions of the same test item used in this study.

Data analysis

Participants' answers were scored according to the guidelines applied when this test was used as central exam in Dutch schools the previous year. Next, these outcomes were converted into standardized efficiency measures by taking performance, time spent achieving it, and rating of perceived mental effort into account (Touvinen & Paas, 2004).

To investigate which elements were most attended to in the two formats, the attention duration to different screen elements was calculated. Three element-types were defined, namely "explanatory text", "question & answer", and "additional information" (Figure 1). "Additional information" was further divided into textual information and pictorial information.

Results

Efficiency

A repeated-measures ANOVA was calculated with the within-subject factor 'presentation format' and the dependent variable 'efficiency'. Results show that the split format led to significantly more efficient results than the integrated format, $F(1, 21)=79.91, p<.01$.

Eye tracking parameters

A repeated-measures MANOVA with the within-subject factor 'presentation format' and the dependent variable 'total fixation time spent on screen elements' was calculated. Results show a main effect for presentation format, $F(4, 18)=5.45, p<.01$. Univariate tests show that both formats did not lead to different viewing times on 'explanatory text', $F(1, 21)=2.16, p=.16$, nor on 'pictorial information', $F<1$. Rather, when completing an item in integrated format, participants looked significantly longer on 'textual information', $F(1, 21)=6.84, p=.02$, and marginally shorter on 'question-answer', $F(1, 21)=4.06, p=.06$, as compared to completing an item in the split format.

Further analyses

After obtaining these unexpected results, the content of the textual information was analyzed in terms of relevancy; whether it contained information that would lead to a higher test performance score when included in the test answer. The analysis revealed that the additional text information was mostly irrelevant.

Discussion and conclusions

The study shows that the design of CBT that make use of multimedia influences what information students attend to. In an integrated format, students appear to be influenced to inspect all presented information, in contrast to a split-format. Even more important, the design affects the efficiency with which students complete the exams. Interestingly, students showed lower testing efficiency in the integrated-format than in the split-format. However, this relation is not as simple as initially assumed. Instead, the content of the presented information is crucial. If this information is irrelevant, a split-format where this information is ignored is more efficient, while if it is relevant, an integrated format may be more efficient.

Based on this study, there is no simple relation between the design of CBT and testing efficiency. Additionally, other factors such as the content of the presented information have to be carefully considered.

Connection to subtheme under which submitted

This proposal applies guidelines from multimedia learning to testing scenarios taking students' cognitive capacity into account. Hence, it fits into the topic of "ICT en Onderwijs".

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